

Hannah Lea Wood



DEVELOPMENT DIRECTOR // PEOPLE LEADER

Phone: +1 386 366 1793

Email: hwood3@gmail.com

www.hannahleadshumans.com

Skills and Software

- Project and Budget Management
- People Leadership and Career Coaching
- Agile Development: Scrum, Kanban
- Various AI assistants and generative tools
- Microsoft and Google suites
- Jira, Asana, ShotGrid
- Confluence, Coda, Miro
- Adobe Photoshop, Illustrator, Acrobat
- Perforce

Experience

Electronic Arts (EA)

January 2026 – present

Senior Development Director

- Leading communications strategy for an AI enablement initiative, driving cohesive messaging and coordination across creative, technical, and IT partners
- Overseeing enablement of new AI technologies, partnering with technical teams on releases, training, and documentation to support organization-wide adoption
- Shaping partnership standards and collaboration culture, ensuring teams are equipped to produce career-defining work
- Developing tracking and reporting structures to measure engagement, adoption, and risk, providing executive visibility into initiative outcomes
- Managing career growth for a team of 4 direct and 10 indirect reports

June 2022 – January 2026

Development Director II

- Managed a team of 9 direct and 5 indirect reports, providing coaching and supporting career growth
- Coordinated planning and delivery of next-gen creator tools and foundational technologies
- Designed culture workshops and cross-team summits, establishing partnership excellence standards
- Built reporting frameworks and managed departmental budget, enabling executive visibility into performance and risk
- Led hiring initiatives and championed DEI efforts, including ERG leadership coaching

June 2019 – May 2022

Development Director

- Built capacity plans and monitored quarterly project delivery

- Partnered with technical directors and product owners on metrics gathering, reporting, and analysis
- Coached a team of direct and skip-level reports, supporting their career growth
- Led the local Women's ERG chapter, advancing DEI initiatives across regional leadership

March 2017 – May 2019

Development Manager

- Served as Scrum Master for multiple project teams within a central technology group
- Adapted project management processes to team needs, improving velocity, estimation accuracy, and engagement
- Coached a small team of direct reports and supported hiring, administration, and event planning
- Participated in DEI initiatives across multiple ERGs

December 2013 – September 2016

Project Manager, Mindwalk Studios

- Managed 15+ outsourced art and animation teams on AAA titles including Uncharted 4 and Guild Wars 2
- Established communication pipelines and efficiency standards adopted company-wide
- Built lasting client relationships through consistent milestone delivery and proactive communication

Education

Rice University – Master of Business Administration (*December 2026 expected*)

Savannah College of Art and Design – BFA, Interactive Design and Game Development (*2013*)